

## Minions of Pad Eela

### Start

1. Everyone needs to participate.
2. Each team is now known as a guild
3. You must name your guild
4. Each guild will assign one priestly scribe (who's good at the Internet search) to help by consulting the High Temple Transcendent Priestess (HTTP)
5. You will be tasked with a set of adventures Teams of 2 or three guild members will participate
6. You may not pry open or disable the locks, nor may you move the other guilds box should you find one. Make sure the box you are working on belongs to your guild.

### On board:

1. Name your guild
2. Seek wisdom from your Sensei. He will give you your first riddle.
3. From there, you will begin.

**The story so far:** The malevolent Undequad, minion of Pad Eeyah has forced his subjects into slavery, taken their free thought, and removed any hope of freedom and personal growth. Now he has mounted a force against the lonely outpost of Enginaeum, a small bright spot in another wise cruel, dark, and dumb galaxy. Undequad has sent pre-invasion supplies to the outpost and while they aren't carefully guarded, they are protected by magic spells and virtually impenetrable security. Your job is to find and secure these supplies, and disable the spells and decipher the security blocks. You have several wise leaders with you who may help, but only the Sensei, who feeling foul of mood today, may or may not give you the correct answer. Good luck.

Inside Text: Welcome brave explorers. Your journey begins with a simple test. Orders have been intercepted from Pad Eeyah's headquarters on the planet Andareseum. We can't tell what it means because the grammar is so bad. Please fix it so it is clear. By the way, because a sudden death spell protects this communication, you must get it completely correct, for the Sensei is in angry mood and may summon sudden death to visit.

Caution: Anti-Tampering Death Spell

protected by Acme Death Spells

Four containers are hided. They has unique combinations unique. Clues is inside each one. A sweet things is deadly. Not sweet things can be eaten. Things that is find in nature are good. If finded save for final feast.

Upon successful completion:

Sensei hands first clue envelope.

Upon failure:

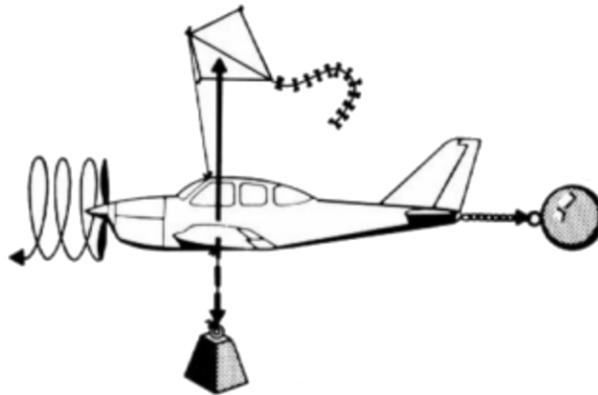
Sensei is not in a happy mood. Gives student cohort homework and says: The beatings shall continue until the English around here improves. Students try again

<p>Team A Location infirmary  Box 1</p>	<p>First Clue Team A Identify your cohort to your Sensei. Only two may go. Those left behind must sharpen their spears, prepare their clothing and gather knowledge for their journey.</p> <p>Our brave intelligence agent has died while delivering this information. She fell ill from eating some of the contents of the first supply container. She was sick for days and days. We aren't sure where the container is now, but we suspect it's in the last place she left it...wherever she went when she was sick for all that time. She was sick in this place and this is where the container might be. Look carefully around that place for the container and the clues she left behind for the combination.</p> <p>Inside box: Candy and a clue for the location of the next box</p> <p>Clue: In Engineum language it is the third-person plural personal pronoun may also be used as singular There is a missing word in the code. _____are poison. Don't eat the sweet things, _____will kill you.</p> <p>Lock Red and white Word: They</p>
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<p>Team B Location Copy Center  Box 1</p>	<p>First Clue Team B</p>
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<p>Team A Box 2</p>	<p>Identify your cohort to your Sensei. Only two at a time may go. Those left behind must sharpen their spears, prepare their clothing and gather knowledge for their journey.</p> <p>Commander Milli escaped from Undegwad's prison and landed here. Still she couldn't escape the sorrow of the loss of her friend (and some say: her lover, Vanilli), before she ran away she hid some of Undegwad's supplies, she tried to communicate to portal sentry Omar, but he didn't understand. She left this clue at: <a href="https://www.youtube.com/watch?v=AFSbShiggjE">https://www.youtube.com/watch?v=AFSbShiggjE</a></p> <p>Lock Blue and White Combination: BACH He was a great composer who wrote many fugues. He died while composing his last fugue, but not before he wrote his name as musical notation A long time ago in Germany, the musical notes were A, B, C, D, E, F, G, and H.</p> <p>Welcome minions of Undegwad. You have found the first of your supplies. Guard them carefully from the Engineum forces. Because of security we can't say where the next box is, though we can give you a clue. It's in the large room where no one goes of their own free will. Inside the rooms there are so many voices and images and no one who looks at them will be as ignorant as before.</p> <p><b>Second box</b> Combination and task Such a strange machine. Clearly it works by magic, but Engineum rebels have mastered it and know how it really works. They just won't share with us how. Here's a diagram to help you decipher the code. Squeeze lock twice before trying to open it.</p> <p>Directional lock Red: L x 2, G x 2, T x 1, D x 2</p>
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Team B  
Box 2



To discover the answer that will open the box, you first must complete this sentences.

Team A  
Box 3

This spell discreet  
makes you run on 2 feet  
for these things so sweet  
to bad you cannot \_\_\_\_\_

Right past the first letter three times. Left past the first letter then to second letter. Right to last letter.

Combination word/nr lock black

Combination: EAT

Welcome, search party. Now you have discovered 2/3rds of your supplies. Remember, everything here is for the sharing, except the poisonous sweet things. Examine this next clue and then give it to the next search party. For security reasons we cannot say where exactly the next box is hidden. Here's a clue. It's next to a bigger box that can't be moved. That box has many secrets, but your box, not so much. Look for it up on Olympus.

Combination and task: To understand the energy flowing through Engineum it will be critical for you to discover the answers to the questions on this document. Once you have completed it, define what the electricity follows in one word.

Team B  
Box 3

Fill in the missing words

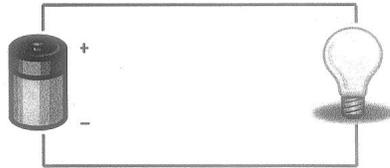


A circuit is a \_\_\_\_\_ that allows \_\_\_\_\_ to pass through it.

Electricity always travels from the \_\_\_\_\_ to the \_\_\_\_\_.

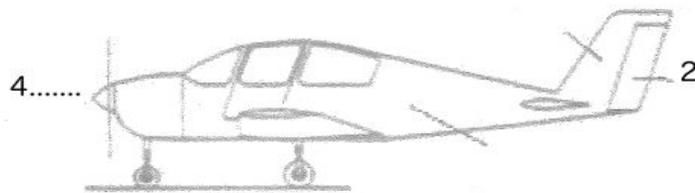
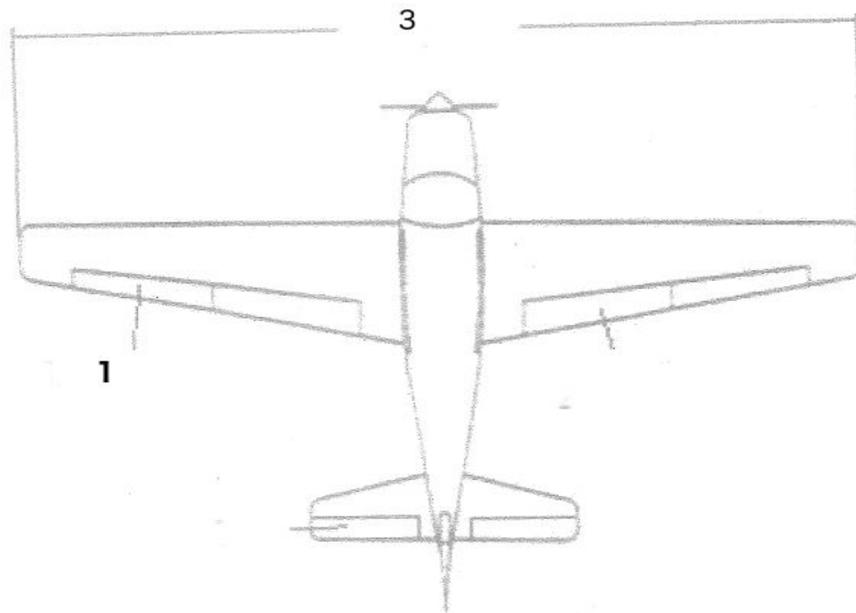
A circuit will only work if it is \_\_\_\_\_. This means it must make a complete \_\_\_\_\_, otherwise the electrical \_\_\_\_\_ cannot flow.

Draw arrows on the diagram to show which way round the electricity is flowing.



Combination: Path

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5. number of engines on this plane?

Tail    Aileron    Flap    Rudder    Fuselage    Elevator    Wingspan

Here are some bonus words: Can you locate where they are?

Landing Gear    Propeller    Cockpit

Combination ARWP1

Lock Box Adventure

Guild 1

Box 1

Box 2

Box 3

Box 4

Location

Infirmary

Library

2nd Floor A

Copy Center

Location

Copy Center

Computer lab

Chemistry Room

Top Floor

Lock Box Adventure

Guild 2

Box 1

Box 2

Box 3

Box 4